

TUTORIAL FOR CANCELLING A GAME

Version 1

This is a tutorial to explain how to cancel a game, which means, "Player x Player" game, and the game was not played yet.

Clarifying concepts:

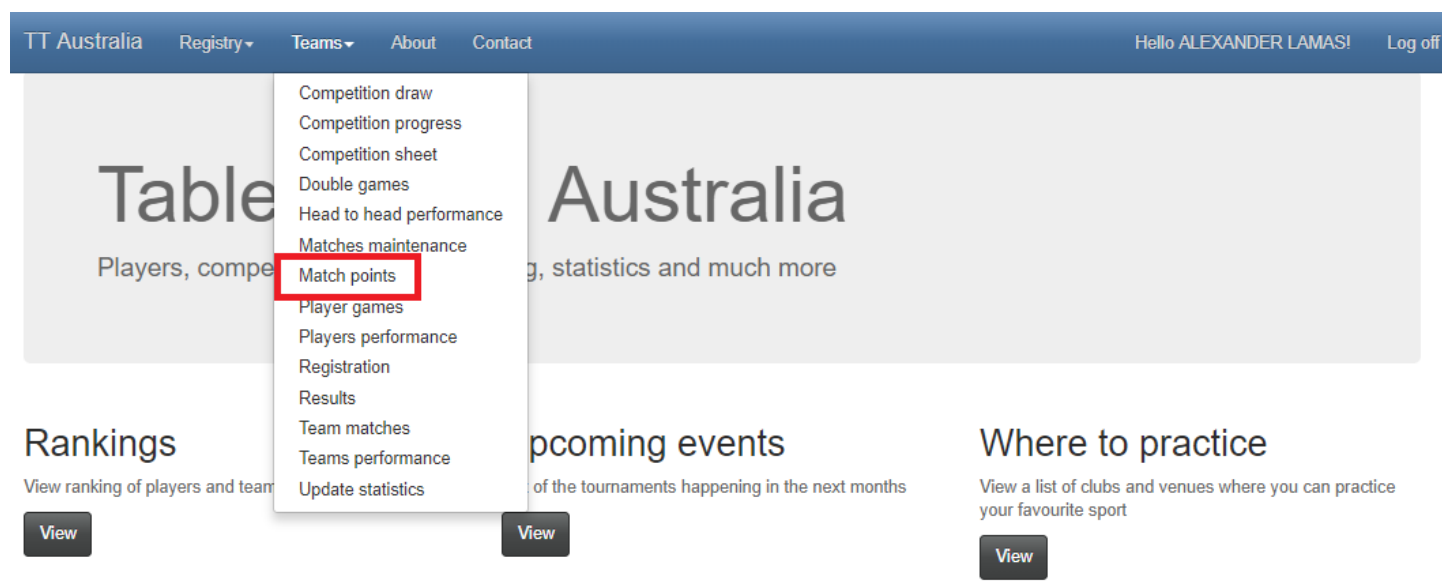
MATCH = all games in a score sheet

GAME = Player x Player

Please follow the steps as per images and explanation below.

***NOTE:** You must be a registered user and be logged in and, have rights to be able to access this function.*

Please go to the menu as per image below



To cancel a game

You can cancel a game in case both teams don't have enough players, and in any other case when both teams don't have the player to play that game. But, keep in mind, that, both teams and players WILL NOT get any point out of this game. The game will be cancelled, and it will only be shown in the "Competition progress report" for future references. See example in the image below on how to cancel a match.

Important: You must select a competition, a division, and a match as per usual; and then, you must tick the "Forfeit" checkbox for **both teams**, and finally enter a "Note" to explain why the game was cancelled, as image below.

TT Australia Registry Teams About Contact Hello ALEXANDER LAMAS! Log off

Match points

Competition CCTTA COMPETITION 3 2018

Division DIVISION 1

Match Week 7 - SPARKPLUGS x ACCORDIONS


Date 20/09/2018 * Please check if date is correct as per score sheet

Doubles match

Match cancelled

Notes REASON WHY THE GAME WAS CANCELLED

Home team SPARKPLUGS <input checked="" type="checkbox"/> Filter					Away team ACCORDIONS <input checked="" type="checkbox"/> Filter				
Player -- select --					Player -- select --				
1	2	3	4	5	1	2	3	4	5
0	0	0	0	0	0	0	0	0	0
Total of games 0 <input checked="" type="checkbox"/> Forfeit					Total of games 0 <input checked="" type="checkbox"/> Forfeit				

 Save Cancel

After, just click on the button "Save" to cancel the game and continue to enter the other games if any.

NOTE: You must enter a comment to explain why the game was cancelled in the field "Notes" before you save the game, as per image above. That will be used for future reference as well.
